## Review Activity

Directions: In the space at the left of each number, write the term or terms that best complete the statement.

Pages 23-29	
	1. Any relatively permanent change in behavior that
·	results from experience is referred to as
and the second s	discovered the principles of classical
and the second of the second o	learning.
to the second of the second se	3. A stimulus to which an organism does not naturally
	respond is known as a(n) stimulus.
	4. A stimulus that leads to a given response prior to learning is called a(n) stimulus.
	5. A neutral stimulus that after pairing with an unconditioned stimulus leads to the desired response is called a(n) stimulus.
and the second s	6. The learned attachment of an old response to a new stimulus is called
	7. When an organism responds to a stimulus similar to the original conditioned stimulus, it is called the process of
Andrew State of the State of th	8. The ability to respond differently to distinct although similar stimuli is called
· · · · · · · · · · · · · · · · · · ·	9. In classical conditioning, most response are controlled by the nervous system.

 $\xi^{(2)} = \{ (-1)^{n} \mid x \in \mathcal{X} \mid x \in \mathcal{X} \}$ 

	<sup>1</sup> '	to other furry objects.
ting the state of	1	1. The process of no longer making a conditioned
	•	response in the presence of a conditioned stimulus is called
Pages 29-37		
	12	<ol> <li>The technique of conditioning that involves learning from the consequences of one's actions is called</li> </ol>
	•	<del>andrata in the second of the </del>
	_ 13	The psychologist most closely associated with operant conditioning is
		spectant contactoring is
	_ 14	When a reinforcer follows a behavior and increases the likelihood of that behavior occurring again, it is
		called a(n) reinforcer.
	_ 15.	Schedules of reinforcement are based on ratio schedules or an schedules.
	•	
	16.	Responses are learned better when reinforced on a(n) schedule.
	. 17.	In a(n) schedule, reinforcement depends on the number of responses emitted.
	18.	A slot machine is an example of a(n) schedule.
	• ;	In a(n) schedule, reinforcement is available at a predetermined time if the desired response is made.
· · · · · · · · · · · · · · · · · · ·	•	
		In a(n) schedule, the time at which reinforcement is made available changes from one trial to another.

	unpleasant consequences is
	· · · · · · · · · · · · · · · · · · ·
	22. In reinforcement, the removal of an
	unpleasant consequence increases the frequency of
**.	the behavior that removed the aversive stimuli.
	in the state of th
	23. is the process of shutting off an aversive
	stimulus after it has started.
,	
	·
	24 is the process of preventing the aversive
	stimulus before it has started.
·	
	· •
	25. An animal is placed in a cage and shocked. The next
	time the animal is placed in the same care it bearing
	to snow anxiety and attempts to flee the cage. The
	cage has become a(n)
•	
Dome 27 40	
Pages 37-49	
	_ 26. Finding out the results of behavior or actions you
	have performed is called
	27. The process by which previously learned actions or
	responses help you in learning new responses is
	called
•	
	28. If previously learned behavior hinders your ability to
	learn new behaviors it is an example of
	transfer.
	30 mL 1 cr
	29. The principle of learning to learn was demonstrated
	in animals by the psychologist
•	
	20 Soliomania animalata 1:
	30. Seligman's animal studies demonstrated the
·	important principle of
·	
	31. If an individual kassa setting at the
	31. If an individual keeps getting reinforced for doing
	little or no work, he or she may develop a behavior pattern of
•	proveded Of annual o

The second secon	32.	Seligman believes that learned helplessness is one major cause of
	20	is a process in which reinforcement is used to
	33.	create new responses out of old ones.
	34.	In the process of, new responses are put
	. *•	together so that each one produces the signal for the next.
	•	
	35.	In the simplest case of, the behavior of others increases the chances that we will do the same thing.
and the second of the second o	36.	When someone watches another person engage in
		a threatening behavior for which he or she is not punished, it is an example of the type of modeling process called
	37.	refers to the systematic application of learning principles to change people's actions and
		feelings.
	38.	The behavior modifier usually begins by defining a problem carefully in terms.
	. •	
	39,	principles are particularly helpful for overcoming fears.
	40.	is a teaching technique that uses modern technology and principles of operant conditioning.
	41.	In a(n) economy, people are rewarded for behaving in the appropriate manner.